



CREATIVE MEDIA WORKSHOP – OPEN CALL

To apply, please send to opencall@openarts.info:

1. CV and/or Portfolio in pdf;
2. Description of your idea or project (it could be under developing) that you would like to work on during the workshop – optional.

DEADLINE: 21/08/2016

The selected applicants will be contacted before August 26th, 2016.

If you have any question, please email us: opencall@openarts.info.

Additional requirements:

All participants must bring a personal laptop or PC with software installed (according to their preferences).

To work with TouchDesigner your computer must cover the following requirements:

- Laptop or PC with Microsoft Windows 7, 8 or 10; Bootcamped Mac with Microsoft Windows 7, 8 or 10;
- Graphic card NVidia or AMD (minimum 1 GB graphics memory) with the newest drivers installed;
- Three button mouse (2 buttons and scroll wheel);
- More info about hardware requirements and TouchDesigner FTE installation find [here](#);

It is recommended before the workshop to check the following tutorials:

[https://www.derivative.ca/wiki088/index.php?title=Category:Tutorials#First Things to Know about TouchDesigner](https://www.derivative.ca/wiki088/index.php?title=Category:Tutorials#First_Things_to_Know_about_TouchDesigner)

Although the organizing team will provide cameras, sensors and controllers, all participants are welcomed to bring their own interactive tools and devices that they may need for their projects in the workshop.